













Mathilda Flütnozl

Level 3 - Cleric - Rock Gnome - She/Her



Ideals

Flaws

## Personality Traits

Nothing can shake my optimistic attitude.

### Ronds

Everything I do is for the common people.

- +0 Acrobatics DEX
- +2 Animal Handling WIS
- +0 Arcana INT
- +2 Athletics STR
- +0 Deception CHA
- +0 History INT
- +4 Insight WIS (P)
- +0 Intimidation CHA
- +0 Investigation INT
- +4 Medicine WIS (P)
- +0 Nature INT
- +4 Perception WIS (P)
- +0 Performance CHA
- +0 Persuasion CHA
- +2 Religion INT (P)
- +0 Sleight of Hand DEX
- +0 Stealth DEX
- Survival WIS

While the faith of the Great Apparatus is officially outlawed, it retains a widespread following among the gnomes, and a lively, if covert, clergy.

You are one such underground cleric, young enough to still believe that the struggle for freedom will succeed in your lifetime, but wise enough to know it will come at a great cost in lives.

Your single-minded purpose is to minimize the harm that comes to your people and to your fellow fighters as long as the struggle continues.

## ----ACTIONS ----

I always try to help those in

My devotion to the cause

Apparatus comes at the

detriment of everything.

and the service of the Great

need, no matter the

personal cost.

#### **Standard Actions**

Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

## ---- SPECIAL ----

#### Channel Divinity • 1 / Short Rest

You can channel divine energy to fuel magical effects a number of times per short rest.

# Tool Proficiencies:

Tinker's Tools

Languages: Celestial, Common, Dwarvish, Gnomish

Full character information in FVTT

